

Recap about dynamic systems and models

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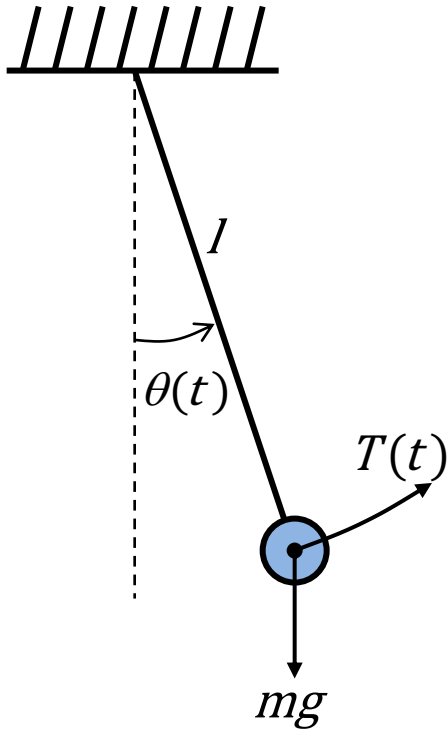
Dynamic systems - General definition

A **dynamic system** can be (roughly) defined as a **set of interacting objects which evolve over time**.

Examples:

- vehicles
- mechanical systems
- electrical circuits
- aircrafts
- spacecrafts, satellites
- stock market
- animal population
- atmosphere
- planet systems
- and so on...

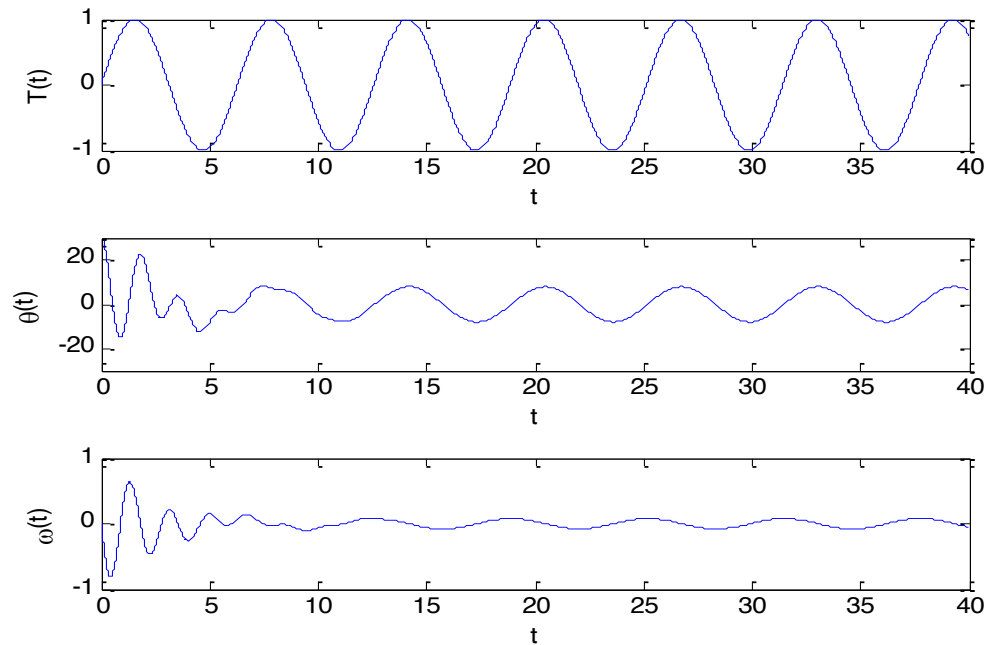
Dynamic systems - A classic example: pendulum



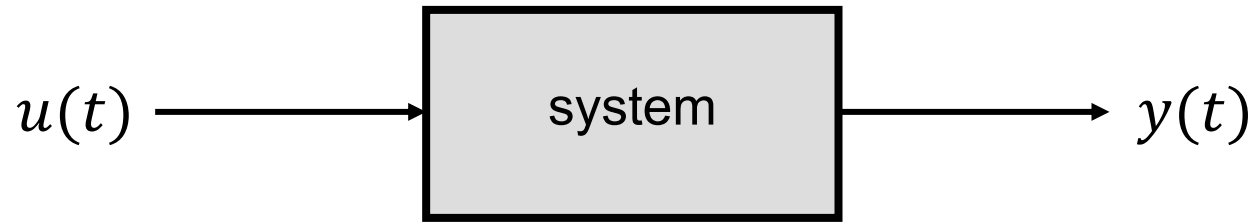
- Variables:
 - $\theta(t)$: angular position
 - $\omega(t) = \dot{\theta}(t)$: angular velocity
 - $T(t)$: applied torque.
- Parameters:
 - m : mass
 - l : length
 - g : gravity acceleration.

Dynamic systems - Variables and signals

- The time evolution of a dynamic system is described by quantities called **variables**.
- The functions which represent the time evolution of the variables are called **signals**.

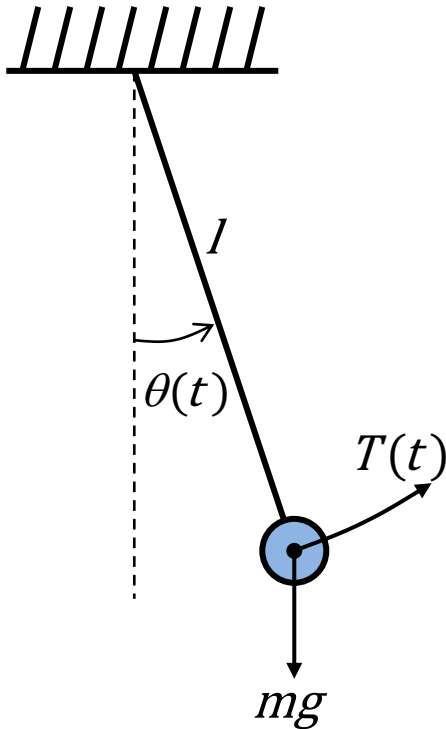


Dynamic systems - Fundamental Variables



- Fundamental variables:
 - **Input $u(t)$** : variables which influence the time evolution of the system (causes).
 - **Output $y(t)$** : measured.
- Input types:
 - **Command inputs**: their behavior can be chosen by the human user.
 - **Disturbances**: their behavior is independent on the human user; they cannot be chosen.

Dynamic systems - A classic example: pendulum



- Variables:
 - $\theta(t)$: angular position
 - $\omega(t) = \dot{\theta}(t)$: angular velocity
 - $T(t)$: applied torque.
- Parameters:
 - m : mass
 - l : length
 - g : gravity acceleration.
- **Input:** $u(t) = T(t)$.
- **Output:** we can choose e.g. $y(t) = \theta(t)$.

Dynamic systems and models - A classic example: pendulum

- According to the 2nd principle of dynamics (Newton's law):

$$J\ddot{\theta}(t) = -K \sin[\theta(t)] - \beta\dot{\theta}(t) + T(t)$$

where $J = ml^2$: moment of inertia
 $K = gml$: elastic constant
 β : friction coefficient.

- The time evolution of the system is described by **differential equations**. They are a **model** of the system.
- The behavior of the system (more precisely, of its variables) can be **predicted** by integration of the differential equations.
- **Integration** can be performed
 - **analytically** (possible in particular cases)
 - **numerically** (always possible).

Dynamic systems and models - A classic example: pendulum

- Pendulum equation: $J\ddot{\theta}(t) = -K \sin[\theta(t)] - \beta\dot{\theta}(t) + T(t)$

- The derivative is the limit of the difference quotient:

$$\dot{\theta}(t) = \lim_{\tau \rightarrow 0} \frac{\theta(t+\tau) - \theta(t)}{\tau} \cong \frac{\theta(t+\tau) - \theta(t)}{\tau}$$

$$\ddot{\theta}(t) \cong \frac{\dot{\theta}(t+\tau) - \dot{\theta}(t)}{\tau} = \frac{\theta(t+2\tau) - 2\theta(t+\tau) + \theta(t)}{\tau^2}$$

- Forward Euler discretization method:

- Time discretized as $t = k\tau, k = 0, 1, 2, \dots$, where τ is the sampling time.
- $\theta(t) = \theta(\tau k), \theta(t + \tau) = \theta(\tau k + \tau) = \theta(\tau(k + 1)), \dots$
- For notation simplicity, $\theta(k) = \theta(\tau k), \theta(\tau(k + 1)) = \theta(k + 1), \dots$

- Discretized pendulum equation:

$$\theta(k + 2) = a_1\theta(k + 1) + a_2\theta(k) + a_3 \sin[\theta(k)] + bT(k)$$

where $a_1 = 2 - \frac{\tau\beta}{J}, a_2 = \frac{\tau\beta}{J} - 1, a_3 = -\frac{\tau^2 K}{J}, b = \frac{\tau^2}{J}.$

Dynamic systems and models - A classic example: pendulum

- Numerical integration by means of a **Matlab** script:

% Parameters

```
m=1; l=0.8;  
J=m*l^2; K=9.81*m*l; beta=0.6;  
tau=0.01;  
a1=2-tau*beta/J; a2=-1+tau*beta/J; a3=-tau^2*K/J; b=tau^2/J;
```

% Initial conditions

```
theta=[pi/4;pi/4];
```

% Time evolution

```
for k=1:1998  
    T(k)=sin(0.01*k);  
    theta(k+2)=a1*theta(k+1)+a2*theta(k)+a3*sin(theta(k))+b*T(k);  
end
```

Dynamic systems and models – a general input-output structure

- Discretized pendulum. The following equations, obtained by a time index shift, are equivalent:

$$\theta(k + 2) = a_1\theta(k + 1) + a_2\theta(k) + a_3 \sin \theta(k) + bT(k)$$

$$\theta(k + 1) = a_1\theta(k) + a_2\theta(k - 1) + a_3 \sin \theta(k - 1) + bT(k - 1).$$

- In general, every discrete-time system with a finite number of states can be modeled in the following input-output form:

$$y(k + 1) = f(y(k), y(k - 1), \dots, y(k - n_a + 1), \\ u(k), u(k - 1), \dots, u(k - n_b + 1))$$

where f is a function defining the system dynamics, u is the input, y is the output, and n_a and n_b are the regressor orders.