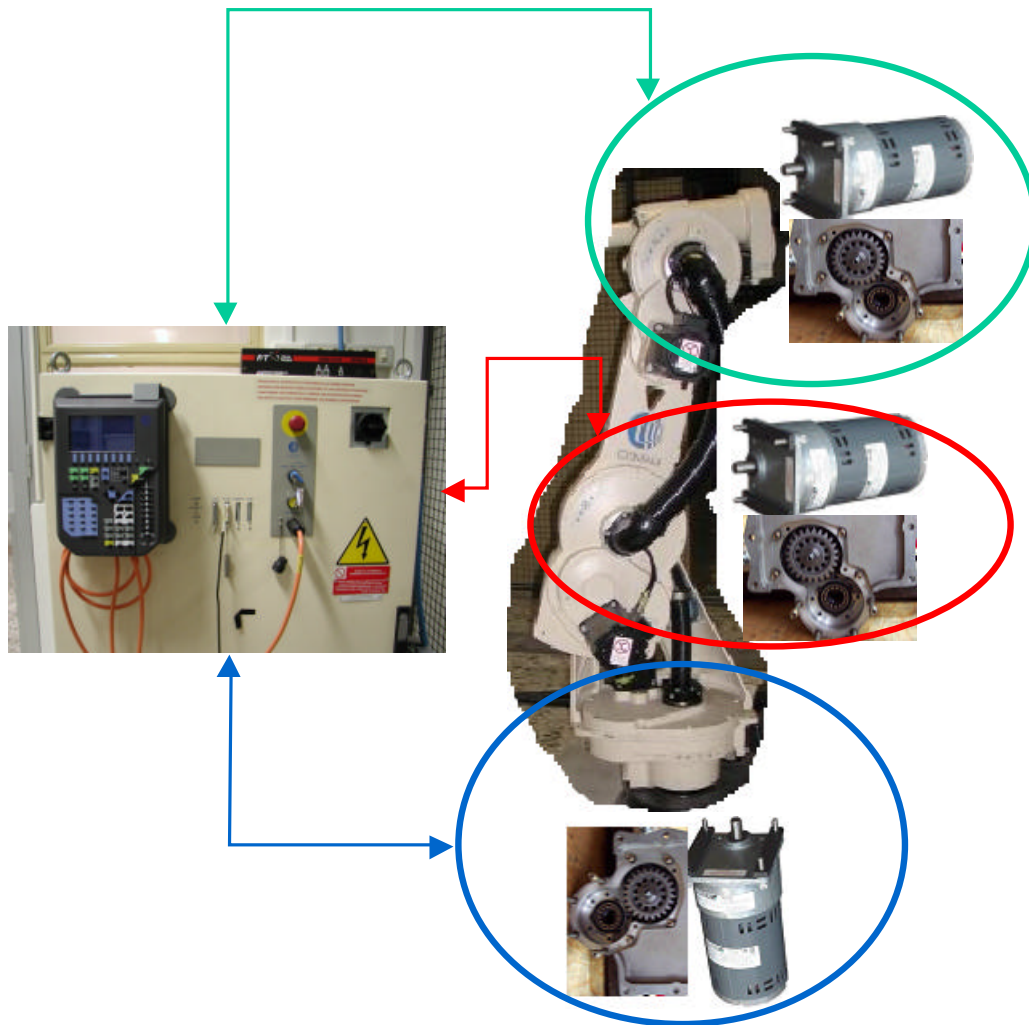




CONTROLLO DEI ROBOT (BRACCI MANIPOLATORI)

• ROBOT = EQUAZIONE

$$H(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_c$$

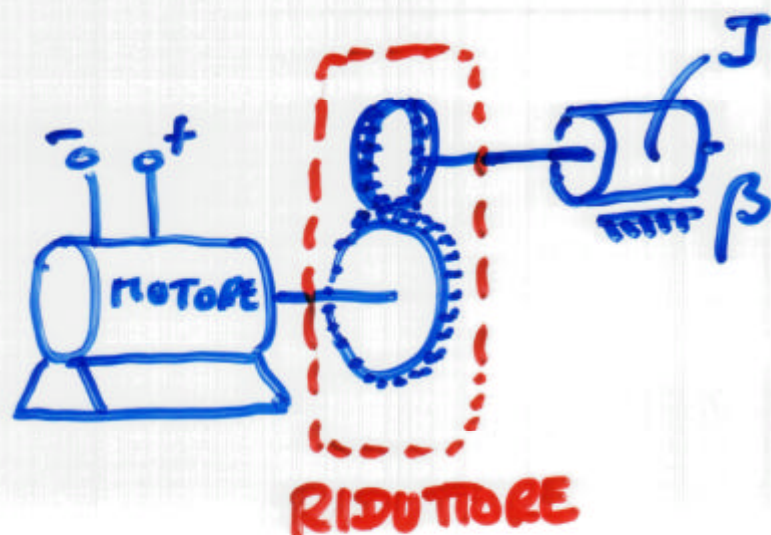
COPPIE DI COMANDO

τ_c SONO GENERATE DA MOTORI

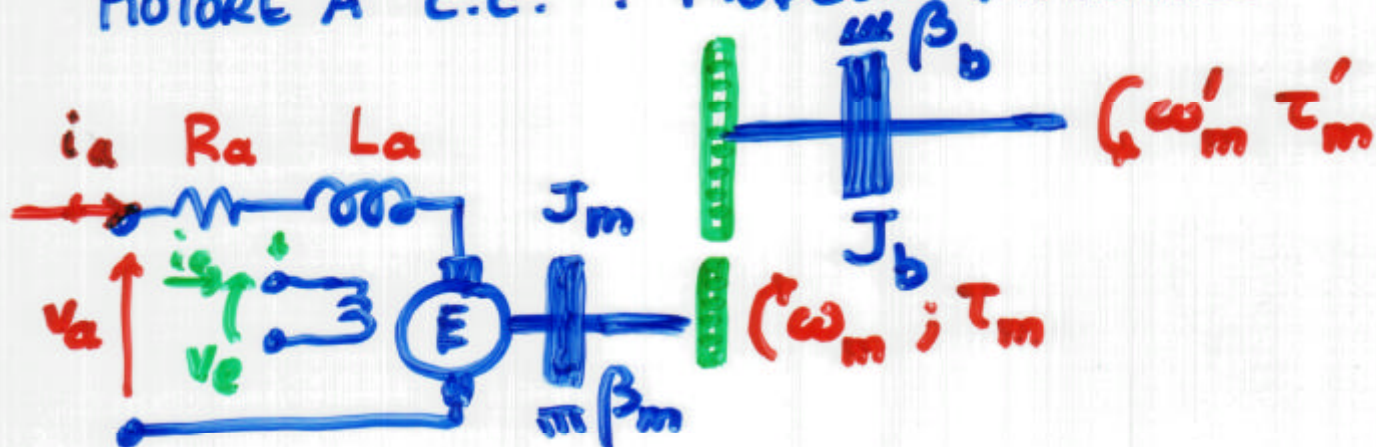


MODELLISTICA MOTORE + RIDUTTORE
GEAR BOX

2



MOTORE A C.C. : MODELLO DINAMICO



$$\Phi = K_{\Phi} i_e \quad \text{se } i_e = \text{cost} ; \Phi = \text{cost}$$

forza contro elettromotrice

$$v_a = R_a i_a + L_a \frac{di_a}{dt} + E$$

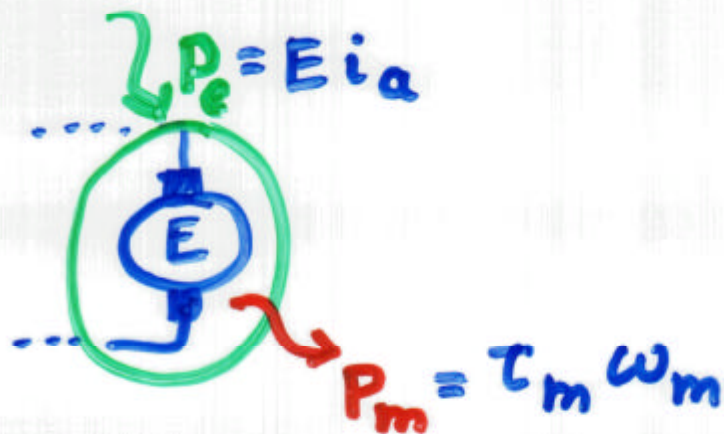
$$\frac{d}{dt} i_a = \left(v_a - R_a i_a - E \right) \frac{1}{L_a}$$

$$\dot{x} = -\frac{R_a}{L_a} x + u$$

$$u = \frac{1}{L_a} (v_a - E)$$

DINAMICA ELETTRICA

$$E = k\phi \omega_m = K_\omega \omega_m \quad K_\omega = k\phi \text{ Costante}$$



IPOTESI $P_e = P_m$ rendimento 1

$$E = \frac{T_m}{i_a} \omega_m$$

$$T_m = k' \phi i_a = K_T i_a$$

$$E = K_T \omega_m$$

NEU' IPOTESI DI RENDIMENTO TRASF. ELETROMECC. $= 1$

$$K_T = K_\omega \Rightarrow k = k'$$

$$E i_a \approx T_m \omega_m$$

LA DIFFERENZA % TRA k e k' E' $1 \cdot 10^{-4}$

4

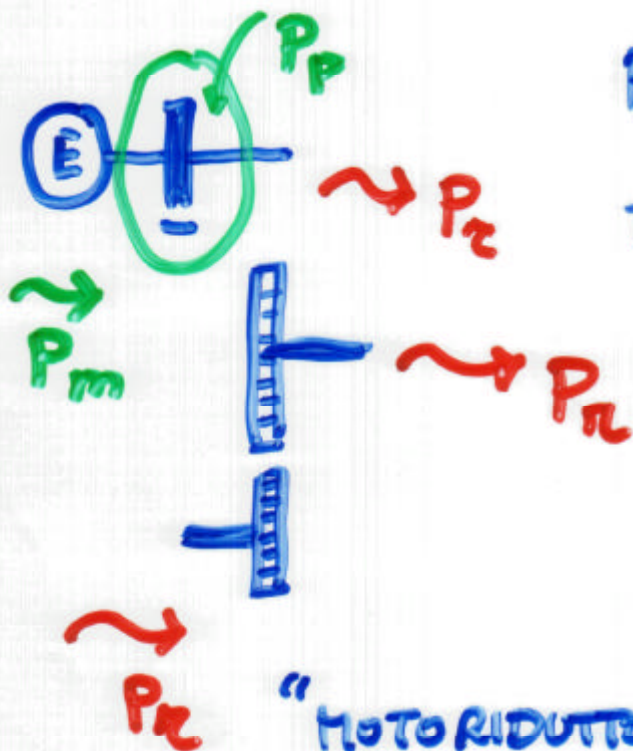
$$\tau_p = \text{COPPIA PERSA} = J_m \dot{\omega}_m + \beta_m \omega_m$$

$$= J_m \ddot{\theta}_m + \beta_m \dot{\theta}_m$$

θ_m = ANGOLO MOTORE

$\dot{\theta}_m = \omega_m$ = VEL. MOTORE

$\ddot{\theta}_m = \dot{\omega}_m$ = ACCEL. "



$$P = \omega \tau$$

$$\tau_r = \tau_m - \tau_p$$

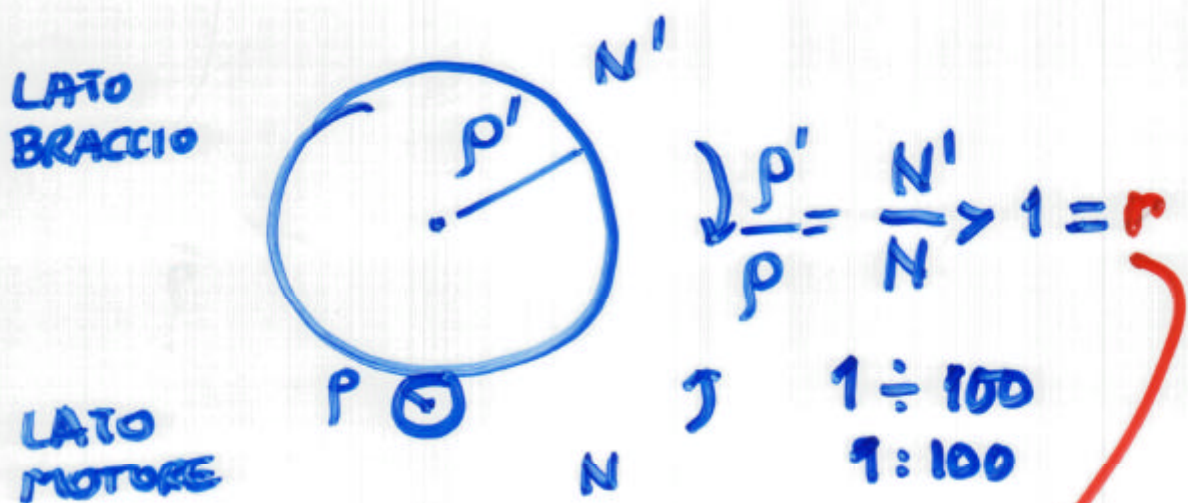
"MOTORIDUTTORE IDEALE"

$$P_{\text{entrante}} = P_{\text{uscite}}$$

$$\tau_r \omega_m = \tau'_r \omega'_m$$

$$\frac{\omega_m}{\omega'_m} = \frac{\tau'_r}{\tau_r}$$

IN ROBOTICA I MOTORIDUTTORI
SERVONO A RIDURRE LA VELOCITA' E
AD AUMENTARE LA COPPIA



$$1:50 \div 1:150$$

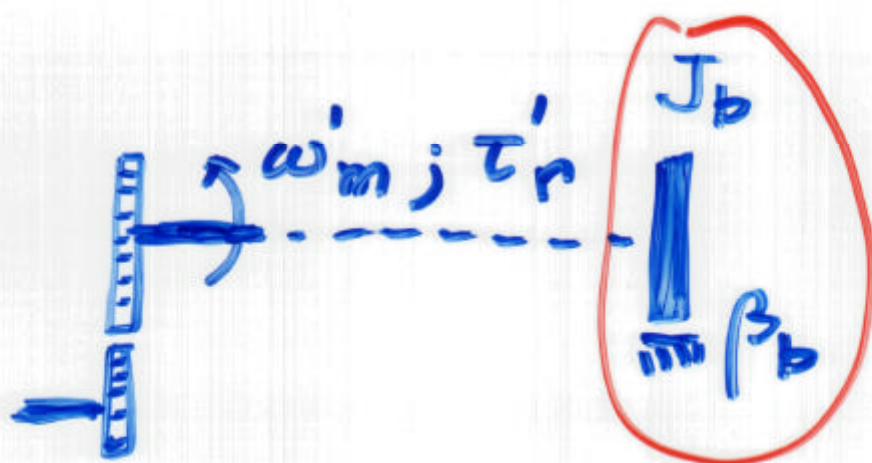
$$\rightarrow 50 \leq r \leq 150$$

$$\omega_m = r \omega'_m$$

$$\tau'_r = r \tau_r$$

$$\tau_r \omega_m = r \omega'_m \frac{\tau'_r}{r} = \omega'_m \tau'_r$$

6



$$\tau'_r - \tau'_p = \tau'_m$$

$$\tau'_p = J_b \dot{\omega}'_m + \beta_b \omega'_m$$

$$\tau'_p = r \tau_r = r(\tau_m - \tau_p) = r(\tau_m - J_m \ddot{\theta}'_m - \beta_m \dot{\theta}'_m)$$

$$= r \tau_m - r^2 (J_m \dot{\omega}'_m + \beta_m \omega'_m)$$

ESPRESSIONE "COERENTE": USA SOLO
VARIABILI A VALLE MOTORIDUTTORE

$$r = 100 \quad r^2 = 10000$$

L'INERZIA DEL BRACCIO VISTA AL PRIMARIO
È DIVISA PER r^2 $\frac{1}{r^2}$

$$\underline{\tau} = H \underline{\ddot{q}} + C(\underline{q}, \underline{\dot{q}}) \underline{\dot{q}} + \underline{g}(\underline{q}) + \underline{J}^T \underline{F}_e + \underline{B} \underline{\dot{q}}$$

FORZE
CONTATTO τ

+ $\underline{B} \underline{\dot{q}}$
ATTIRNO

i-esima equazione:

$$\tau'_{r,i} = \sum_j H_{ij} \ddot{q}_j + \sum \sum h_{ijk} \dot{q}_j \dot{q}_k + g_i$$

$$+ \beta_{b,i} \dot{q}_i + \tau'_{F,i}$$

a monte

$$= J_{b,i} \frac{\ddot{\theta}_m}{r_i} + \beta_{b,i} \frac{\dot{\theta}_m}{r_i} + \tau'_{n,i} + \tau'_{c,i} + \tau'_{g,i} + \tau'_{F,i}$$

$$\tau'_{r,i} = J_{b,i} \frac{\ddot{\theta}_m}{r_i} + \beta_{b,i} \frac{\dot{\theta}_m}{r_i} + \text{altro } \tau'_{d,i}$$

"CONTROLO DI MANIPOLATORI
INDUSTRIALI"

CHE POTETE SCARICARE
DAL SOLITO SITO

disturbo

PAG. 7-9

PAG. 10

$$\tau'_{r,i} = \frac{1}{r_i} \left[J_{b,i} \ddot{\theta}_m + \beta_{b,i} \dot{\theta}_m \right] + \tau'_{d,i} \quad 8$$

VEDE "A VALLE"

$$\tau'_{r,i} = r_i \tau_{r,i} = r_i \tau_{m,i} - r_i^2 \left(J_{m,i} \dot{\omega}'_{m,i} + \beta_{m,i} \omega'_{m,i} \right)$$

VEDE "A MONTE"

PORTARE "A MONTE" SUI
TOLIERE PEDICE i MOTORI

$$\tau_m = \tau_r + \tau_p$$

$$\tau_r = \frac{1}{r} \tau'_r = \frac{1}{r^2} \left(J_b \ddot{\theta}_m + \beta_b \dot{\theta}_m \right) + \frac{1}{r} \tau'_d$$

$$\tau_m = \underbrace{\left[\frac{1}{r^2} J_b + J_m \right] \ddot{\theta}_m + \left[\frac{1}{r^2} \beta_b + \beta_m \right] \dot{\theta}_m}_{\substack{+ \frac{1}{r} \tau'_d \\ \downarrow J_t}} \quad \downarrow \beta_t$$

9

$$J_t = \frac{1}{r^2} J_b(\underline{q}) + J_m$$

$$\beta_t = \frac{1}{r^2} \beta_b + \beta_m$$

$$\tau_d = \frac{1}{r} \tau'_d$$

$$\tau_m - \tau_d = J_t \ddot{\theta}_m + \beta_t \dot{\theta}_m \quad \times \times$$



$J_t = J_t(\underline{q})$ ma dove
la configurazione
conta poco $\dots \frac{1}{r^2}$

usiamo $\times \times$ per il controllo